

BEAVER DAM

CONSERVATIONISTS, INC

Visit----- trap@bdconservationists.com for Shooting Schedule, Results & Much More.

Phone Number (920-885-9926)

If league is cancelled due to weather, That date will be cancelled from schedule.

2022 - SUMMER LEAGUE RULES

**PLEASE PICK-UP YOUR EMPTY SHELL CASINGS WHEN YOUR TEAM HAS FINISHED SHOOTING.
IF YOU DO NOT WANT TO SAVE THEM, PLEASE PUT THEM IN THE PAILS BY VOICE RELEASES.**

1. Teams must be signed in and ready to shoot FIVE MINUTES PRIOR to their scheduled shooting time. If your team is late for your scheduled time your team will be moved to the last shooting time for that night or moved to the practice trap.
2. One shooter from each team must MARK SCORE for the next team shooting on that trap.
NOTE: There will NOT be any club provided scoring this year.
3. Score markers please turn off voice releases while shooters are changing stations and immediately after round is finished.
4. Score Markers please make sure a target is broken when scoring. (Dust is not a broken target)
The target must have a piece broken off large enough to be VISIBLE to the scorer.
5. No more then 11 shooters per team.
6. Teams must have a minimum of 3 shooters on the score sheet to count for a given night. If less then 3 shooter only the scores of the Individual that shoot will be entered.
7. Open substitution is allowed. An average will be established for each team you shoot with.
To establish a average you have to shoot Two (2) nights on the same team.
8. Team Members must post two scores during regular league with the same team to complete on fun night. All make ups must be completed on the last night of regular league, prior to Fun Night.
9. Sponsor Fee should be paid by the second week of the league.(Thank You)
10. PLEASE do not take Team Sign-Up Sheets from the Office, Fill out Sign-up Sheets at Office Window (Thank You).

TEAM AND LEAGUE HIGH GUN

Shooter must have shot 14 WEEKS or (75%) of weeks shoot to Qualify for Team and League High Gun.
To Qualify for High Gun you must shoot the last two weeks of league. Weeks #17 and #18

MAKE-UP / SHOOTING AHEAD

- a. A team may shoot ahead (1 week) if they know they are going to be gone.
- b. If a Individual is going to be gone they can shoot ahead and use the scores on the scheduled night there team shoots.
- c. Teams can shoot no more than twice per night. , Please sign-up leaving (30 min.) between each event.
- d. The practice trap will be available for make-up or to shooting ahead. Please make arrangements at office.

Safety-----Safety----- Safety ----- Safety

1. ONLY ONE (1)Shell may be put in your gun at a time.
2. Action must be open or broke open until it is your turn to shoot.
3. Muzzle must be pointed down at all times.
4. All Shooters MUST WEAR EYE and EAR PROTECTION.

(Fun Night)----- Teams not shooting on fun night will be awarded last place prize money.

THANK-YOU AND HAVE FUN